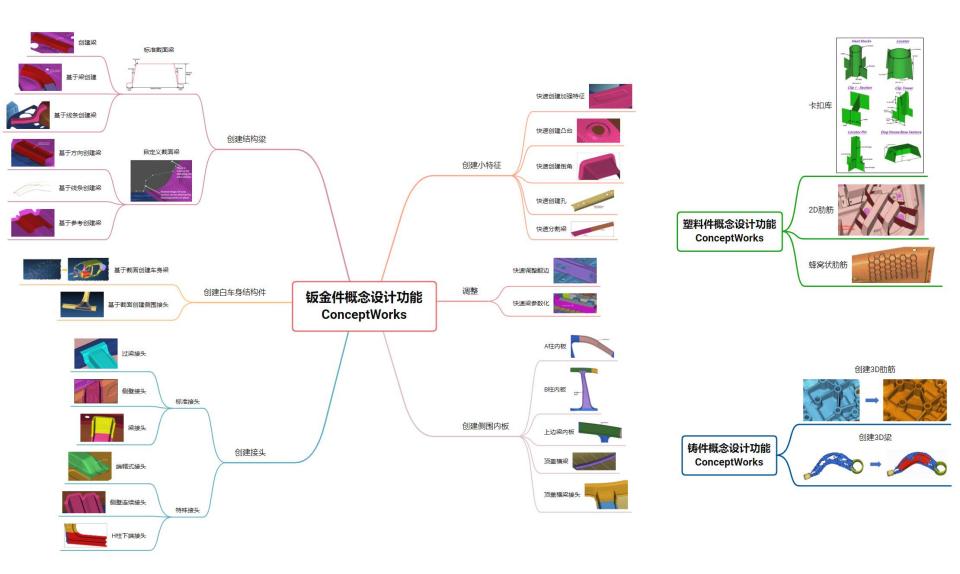
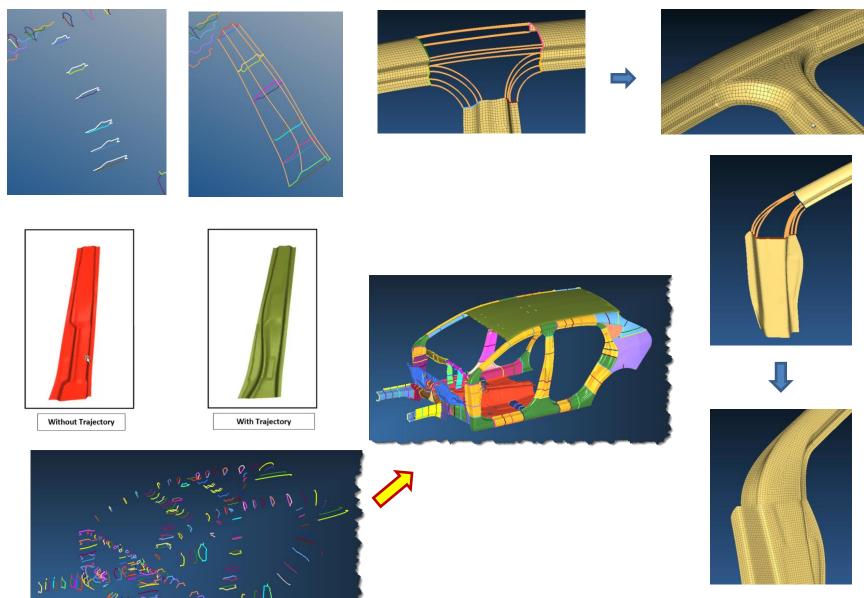


# DEP MeshWorks

# *The power of CAE to* **ACCELERATE. TRANSFORM. AUTOMATE. INNOVATE.**



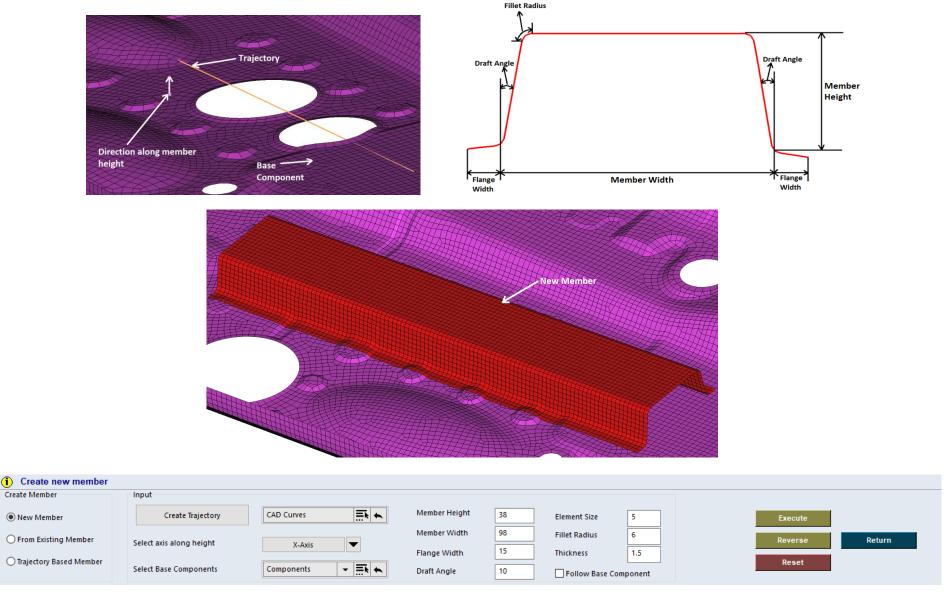




### **Member Creation (Pre-Defined Member)**



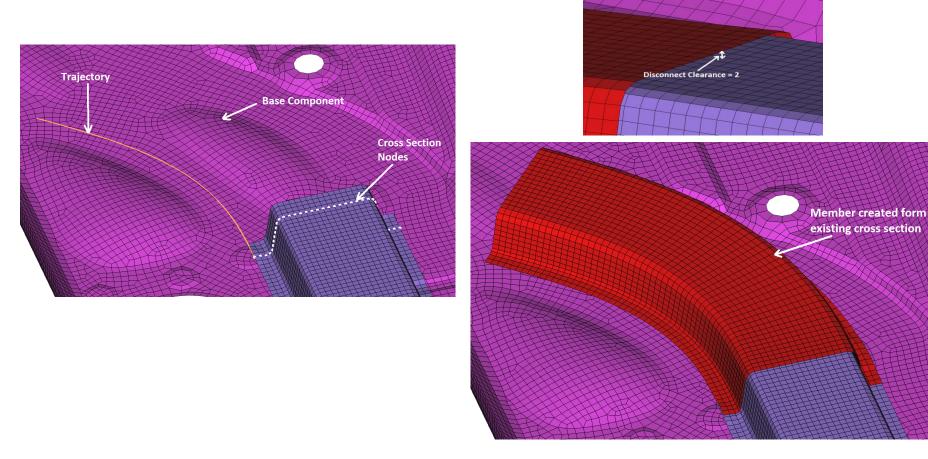
#### **New Member**



### **Member Creation (Pre-Defined Member)**



#### **From Existing Member**

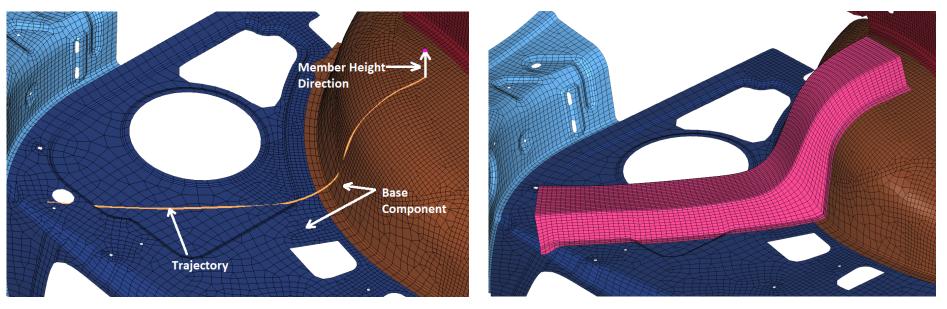


Create member from an existing member								
Create Member	Input							
O New Member		Create Trajectory	Base Components	Components 🗸 🚍	Execute			
• From Existing Member	Select CS nodes	Nodes	Element size	5	Reverse Return			
○ Trajectory Based Member	Select Trajectory	CAD Curves	Thickness	2	Reset			

### **Member Creation (Pre-Defined Member)**



#### **Trajectory Based Member**



INPUT

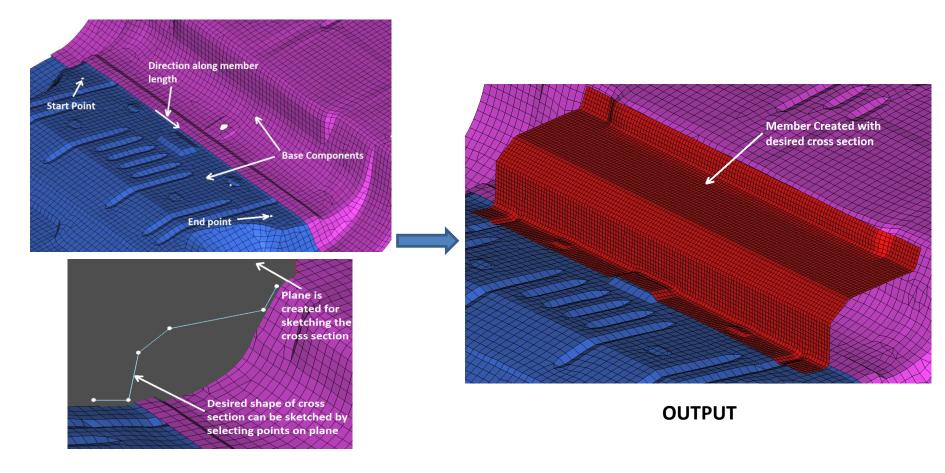




### **Member Creation (User-Defined Member)**

# MeshWorks

#### **Direction Based**

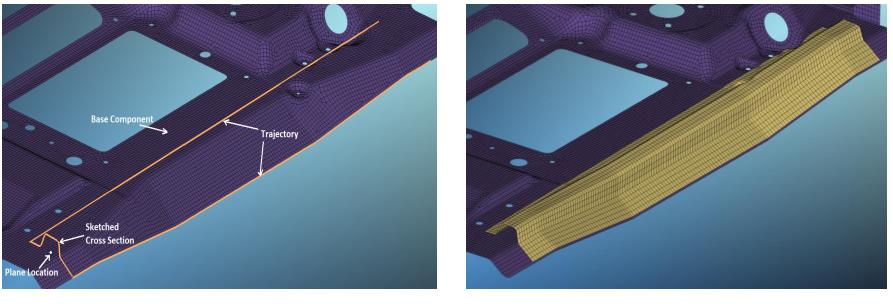


(i) Customized Member	(i) Customized Member						
Methods	Input						
Direction Based	Select Start and End Point	Nodes 📑 🗮	Sketch Cross Section	Undo Plane and CS	Execute		
O Trajectory Based	Define Direction along Member Length	X-Axis 💌	Select Profile CAD Curves 🗸 🚍 K	No Flange Adjustment	Reverse	Return	
O Reference Based	Select Base Components	Components 🗾 🗮 👟	Element Size 6 Thickness 1.5		Reset		

### **Member Creation (User-Defined Member)**

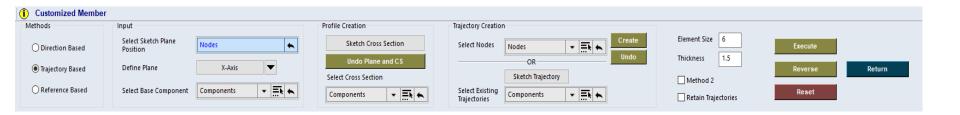


#### **Trajectory Based**



INPUT





### **Member Creation (User-Defined Member)**



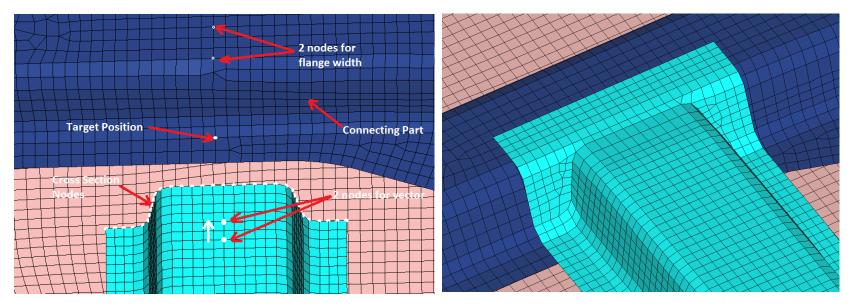
# **Reference Based** Plane Point 3 Point 4 Point 1 Point 2 Point 5 Point 6 **Plane Normal** Reference **Plane Location** Elements **Cross Section Created Trajectory Created**

(i) Customized Member						
Methods	Reference Creation		Profile Creation		Trajectory Creation	
O Direction Based	Define Location	Nodes 🔦		Sketch Cross Section	Select Nodes   Nodes  Create Undo	Execute
O Trajectory Based	Define Vector	X-Axis 💌	Select Cross Section	Components 🗸 🗮 🗮	OR Sketch Trajectory	Reset Return
Reference Based	Select Reference Elements	Elements 🗾 🚍	Element Size 6	Thickness 1.5	Select Existing Components	Method 2 Retain Trajectories

## **Joint Creation (Standard Joints)**

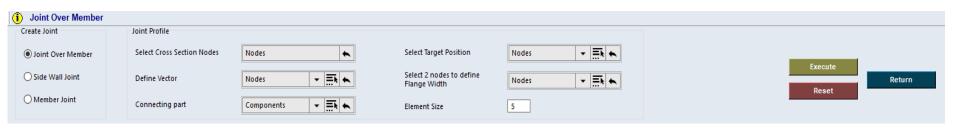


#### **Joint Over Member**



Input

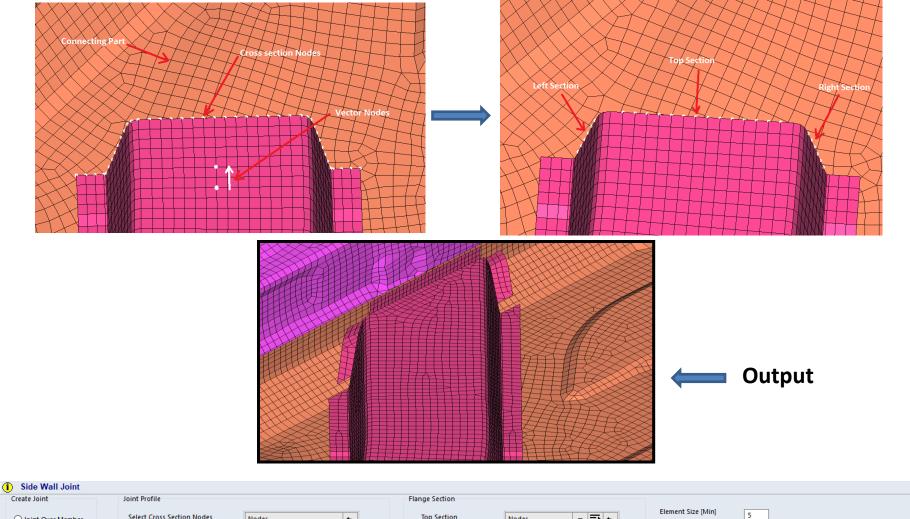
Output



### **Joint Creation (Standard Joints)**



### **Side Wall Joint**

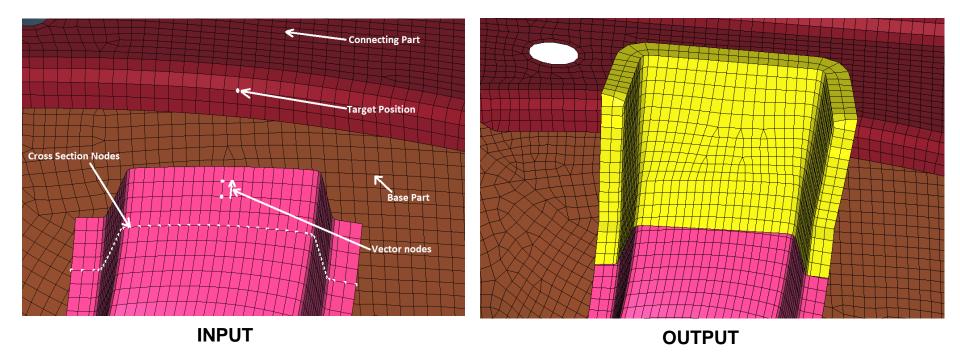


O Joint Over Member	Select Cross Section Nodes	Nodes	Top Section	Nodes 🖌 🚍 🗮	Element Size [Min]	5		
Side Wall Joint	Define Vector	Nodes 🗸 🚍 👟	Left Section	Nodes 🖌 🚍 👟	Element Size [Max]	5.5	Execute	Return
O Member Joint	Connecting Part	Components 🗾 🗮 👟	Right Section	Nodes 🗸 🚍	Flange Width	20	Reset	

# **Joint Creation (Standard Joints)**



### **Member Joint**

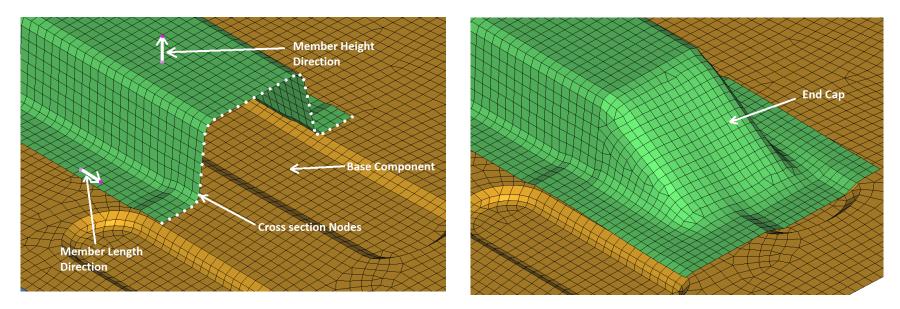


(i) Member Joint								
Create Joint	Joint Input							
O Joint Over Member	Select Cross Section Nodes	Nodes	Define Vector	Nodes	✓ Ξ. ►			
Side Wall Joint	Connecting Part	Components 🗸 📑 k 🖡	Target Position	Nodes			Execute	Return
Member Joint	Base Part	Components	Flare [%]	15 Element S	ize 6		Reset	
0			Flange Width	15 Thickness	1.5			

# **Joint Creation (Special Joints)**

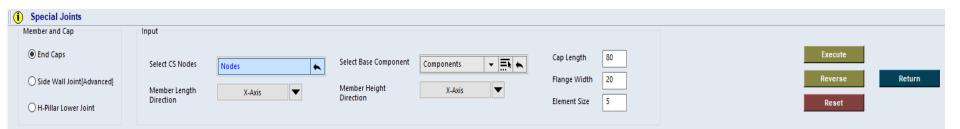


### **End Caps**



INPUT

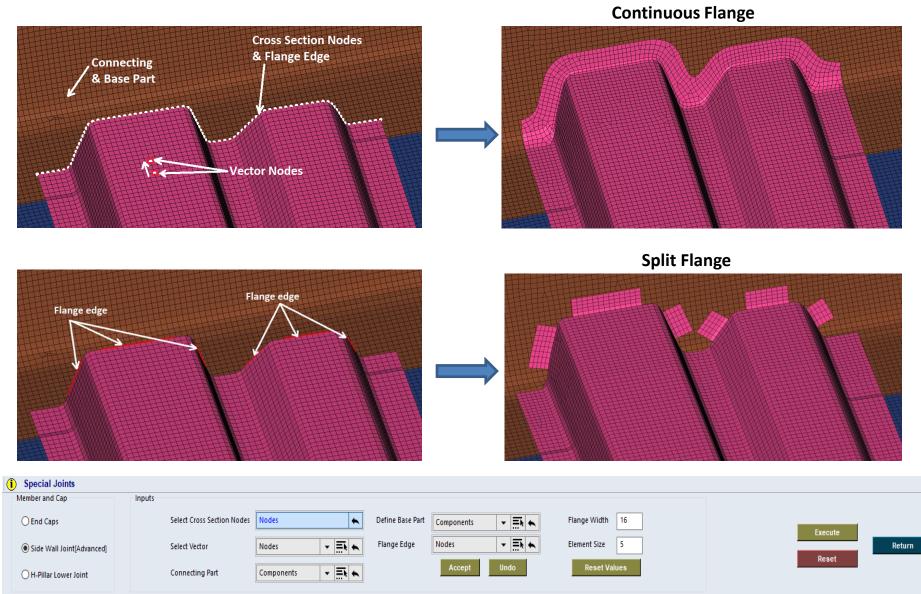
OUTPUT



### **Joint Creation (Special Joints)**

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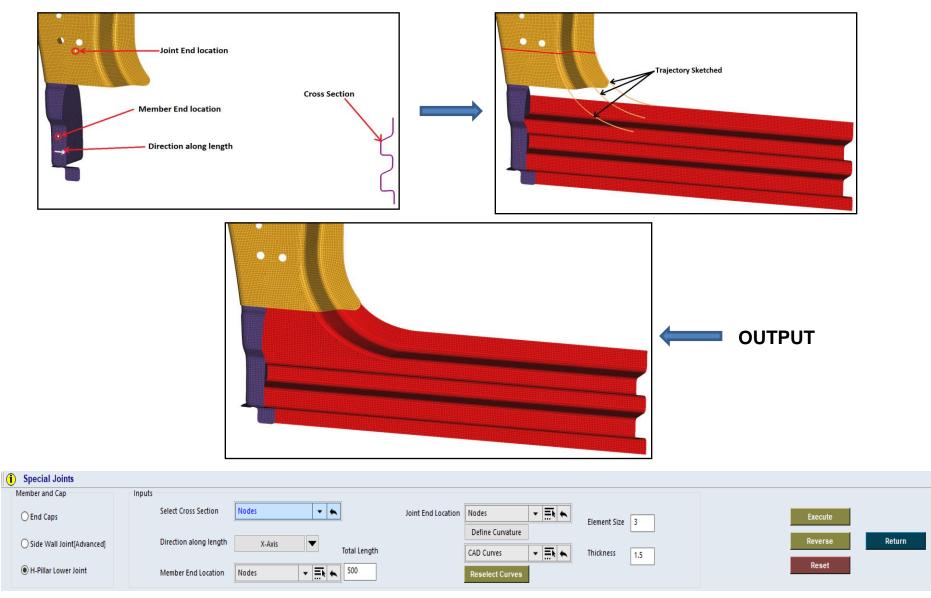
### Side Wall Joint (Advanced)



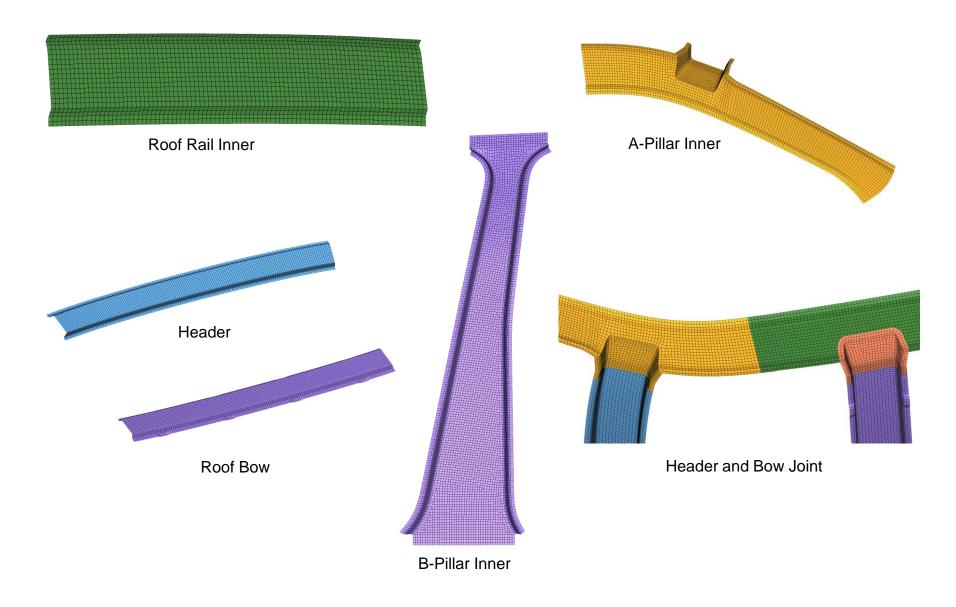
## **Joint Creation (Special Joints)**



#### **H-Pillar Lower Joint**









Method 2

#### **A-Pillar Inner**

O Header / Roof Bow

O Header / Bow Joint

O B-Pillar Inner

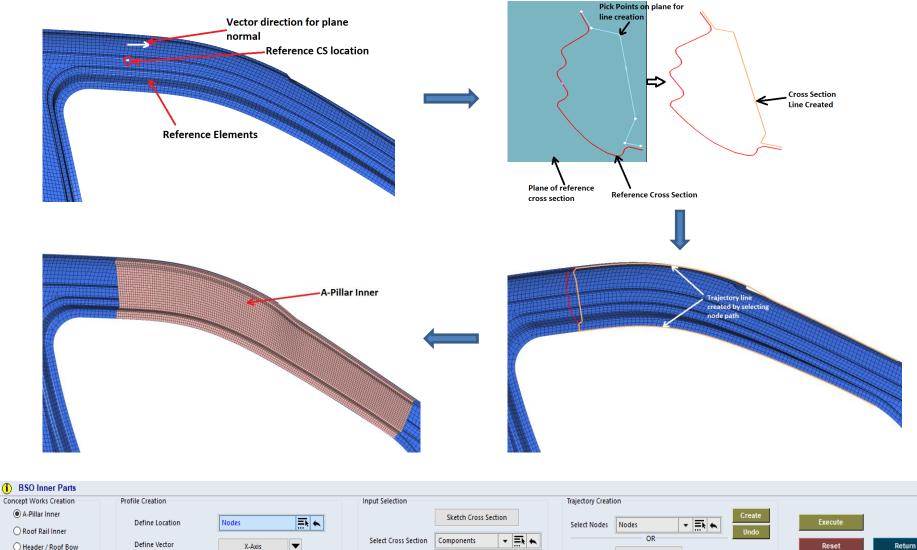
X-Axis

Elements

Select Reference Elements

-

- <u>=</u>



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Thickness 1.5

Element Size 6

Sketch Trajectory

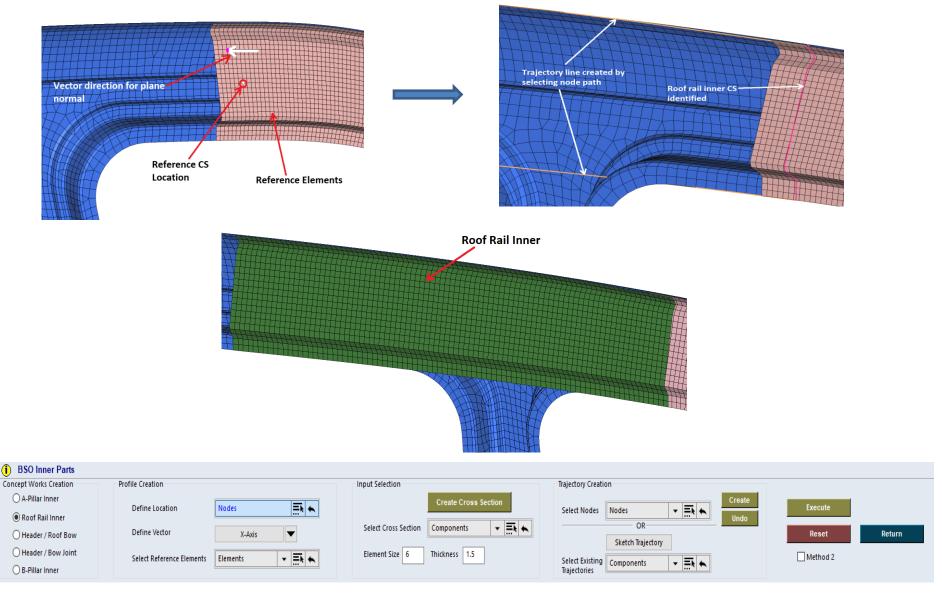
- <u>=</u>

Select Existing Components

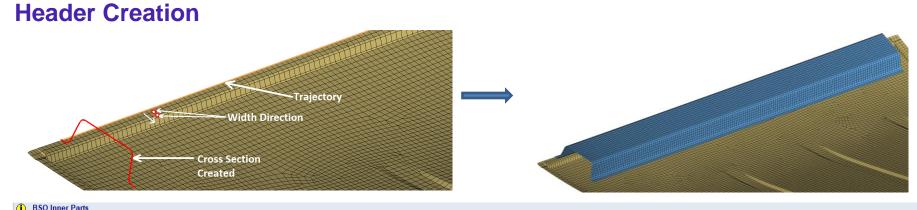
Trajectories



#### **Roof Rail Inner**

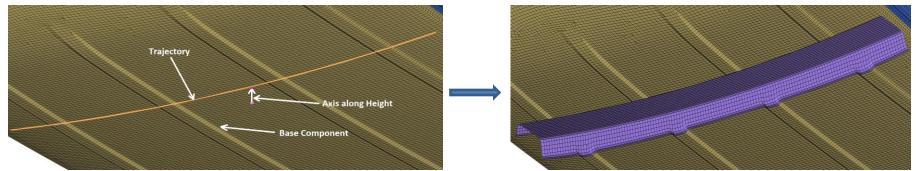






• • • • • • • • • • •						
Concept Works Creation	Method	Select Nodes to define trajectory	Define Cross Section	Profile Adjustment		
🔿 A-Pillar Inner		Nodes Create	Section Height 50 Element Size 6	Adjust Bottom Flange Height		
Roof Rail Inner	Header	Undo	Section Width 120		Execute	
Header / Roof Bow		Define Width Direction	Fillet Radius 6	- 5 +		Return
O Header / Bow Joint	O Roof Bow	Create CS	Flange Width 15		Reset	
O Header / Bow Joint		Nodes 🗸 🛋 🐜	Section Draft 10 Thickness 1.5	Undo		
O B-Pillar Inner		Reverse				

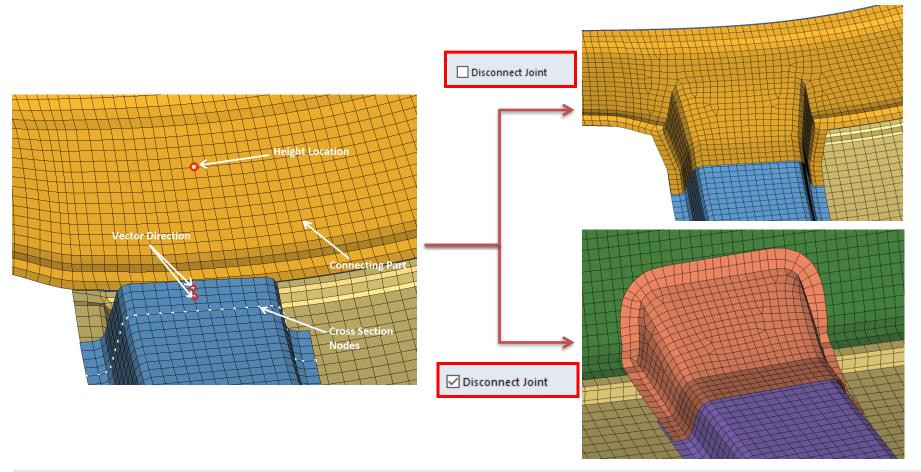
#### **Roof Bow Creation**



i BSO Inner Parts									
Concept Works Creation	Method	Input							
○ A-Pillar Inner ○ Roof Rail Inner		Create Trajectory	CAD Curves	Bow Height	-35	Element Size	6	Execute	
-	OHeader			Bow Width	120	Fillet Radius	6		
Header / Roof Bow	Roof Bow	Select axis along height	X-Axis 💌		15			Reverse	Return
O Header / Bow Joint	C KOOI BOW			Flange Width	15	Thickness	1.5	Reset	
O B-Pillar Inner		Select Base Components	Components 👻 🧮 👟	Draft Angle	10	Follow Base Co	mponent	RESEL	



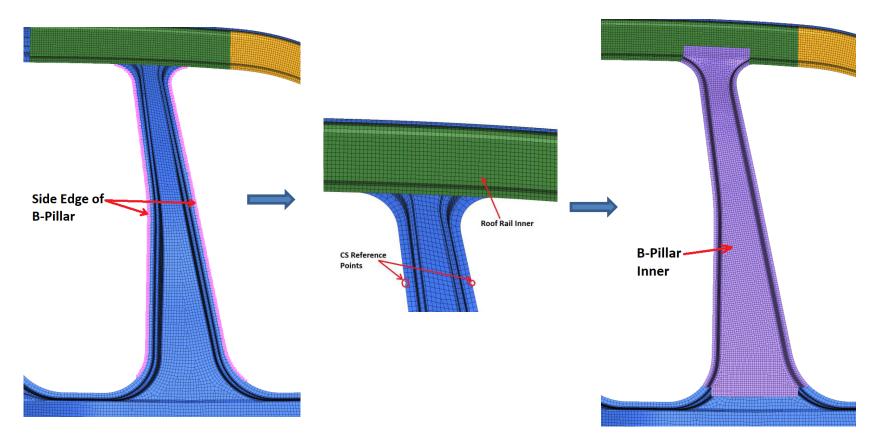
#### Header / Bow Joint



<ol> <li>BSO Inner Parts</li> </ol>						
Concept Works Creation	Joint Input					
🔿 A-Pillar Inner	Select Cross Section Nodes	Nodes	Height Position Nodes	→ <u>=</u> +		
🔘 Roof Rail Inner	Select closs Section Hodes	Nodes			Execute	
O Header / Roof Bow	Connecting Part	Components 🗸 🗮 🗮	Flare [%] 20	Disconnect Joint	Reset	Return
Header / Bow Joint	Define Vector		Element Size 6		Reset	
O B-Pillar Inner	Denne vector	Nodes 🗸 🚍 🛧		Thickness 1.5		



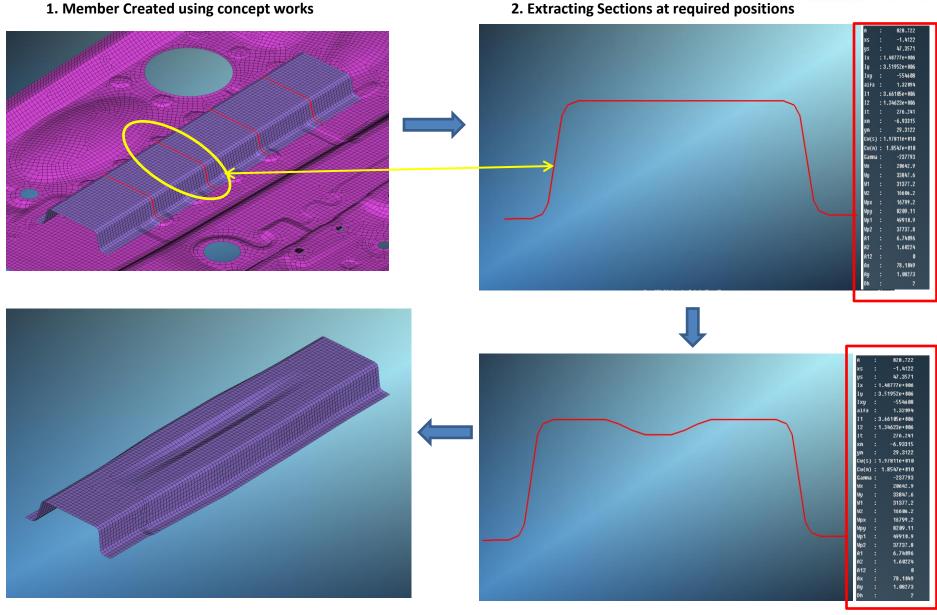
### **B-Pillar Inner**



i BSO Inner Parts			
Concept Works Creation	Input Selection	Define Cross Section	
A-Pillar Inner	Select Side Edges Nodes Accept	Side Flange Width 15 Top Flange Width 30	
🔾 Roof Rail Inner		CS Height 35 Bottom Flange 35 Execute	
O Header / Roof Bow	Select CS Reference Point Nodes 👻 🗮 👟		Return
O Header / Bow Joint		Section Draft 20 Element Size 6 Reset	
B-Pillar Inner	Select Roof Rail Inner	Fillet Radius 6 Thickness 1.5	

### **Section Change**



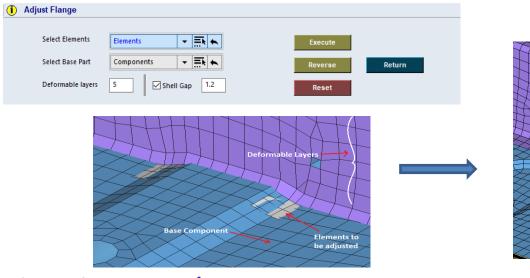


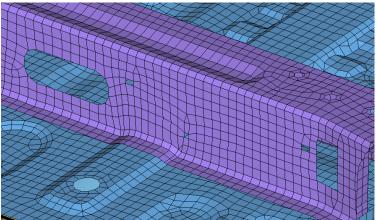
4. Member gets updated instantly

3. Section changes done based on various aspects

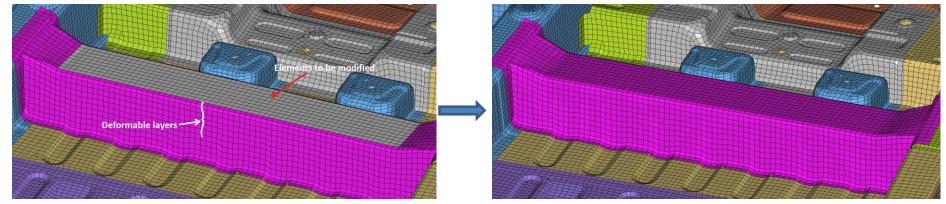
# Adjustments

#### **Adjust Flange**





#### Member Adjustments / Parameterization



Member Adjustment / Parameter								
Input	Method	Range	Parameter					
Select Entities Nodes < 🗮	Define Direction	-20 Min Max 20 Set	Parameter Name Adjust Height					
Deformable Layers 5	OR Accept	-20.00 0.00 20.00	Reset Create Parameter Review	Return				
Add Fixed Nodes Vodes Text	Offset	•						

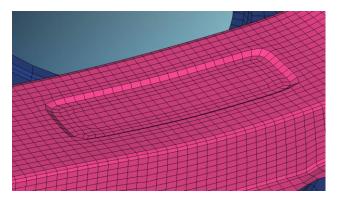
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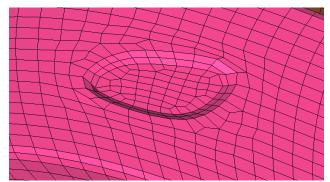
### **Quick Beads: By Node Path**

i Quio	ck Bead Creation			
	Quick Beads	Inputs		
	By Node Path By Curves	Select Nodes by path to define width Select Nodes by path to define bead length Specify bead depth value	Nodes	Execute Reverse Return Reset



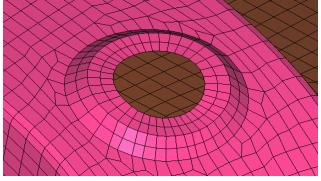
### **Quick Beads: By Curve**

(i) Quic	k Bead Creation			
	Quick Beads O By Node Path (e) By Curves	Inputs Select the Bead Profile Bead Depth	Create Profile       CAD Curves     Image: Call of the second seco	Execute Reverse Return Reset



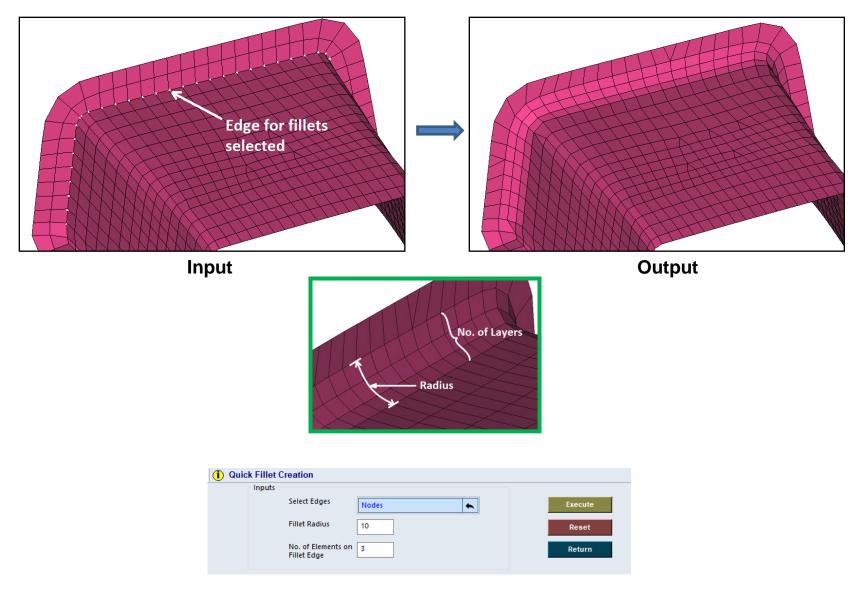
### **Quick Boss**

Quick Boss Creation			
Inputs			
Define Co	enter		Translate +
Outer Dia	ameter 60	Translate 6	Translate - Return
Inner Dia	meter 30		Reset

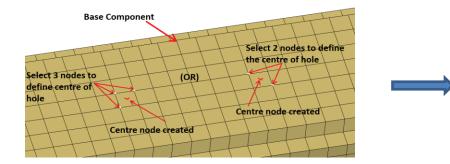


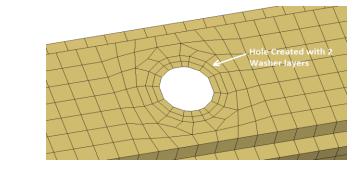
MeshWorks

### **Quick Fillets**



### **Quick Holes: Create New Holes**



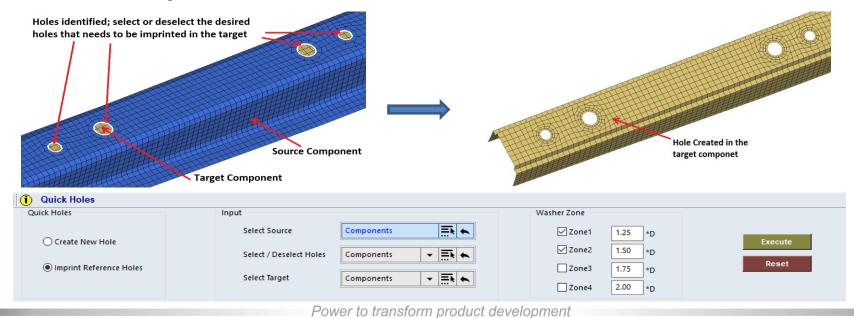


DEP

**Mesh**Works

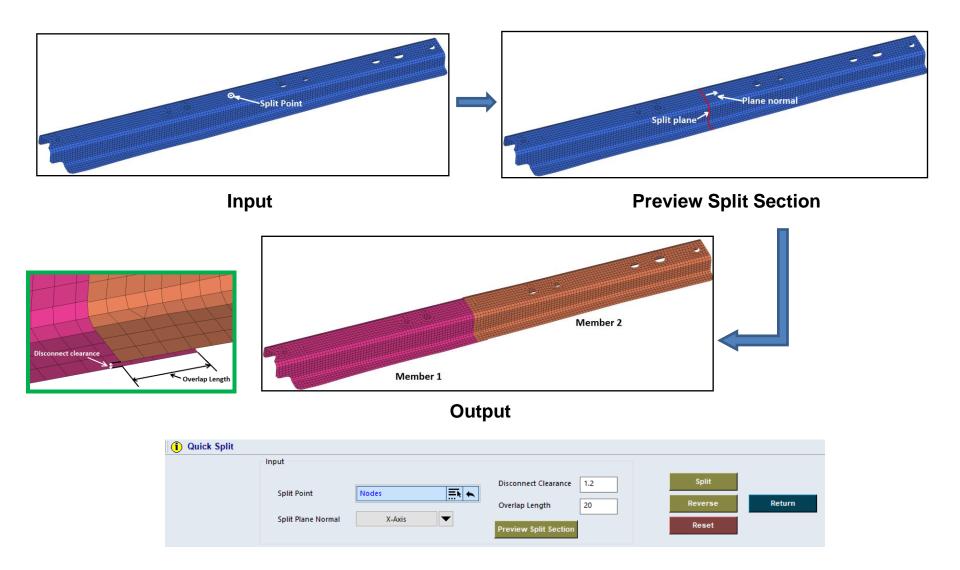
<ol> <li>Quick Holes</li> </ol>				
Quick Holes	Measure Distance	Create Centre Node		Washer Inputs
Create New Hole     Imprint Reference Holes	Select 2 Nodes	Select 1 Node to define centre [or] Select 2 Nodes to define centre [or] Select 3 Nodes to define centre Nodes	Inner Diameter [D] 8 Element Size 5 Select Component Components	Zone 1       1.25       *D       Execute       Return         Zone 2       1.50       *D       Return       Return         Zone 3       1.75       *D       Reset         Zone 4       2.0       *D       *D       Reset

#### **Quick Holes:** Imprint Reference Holes



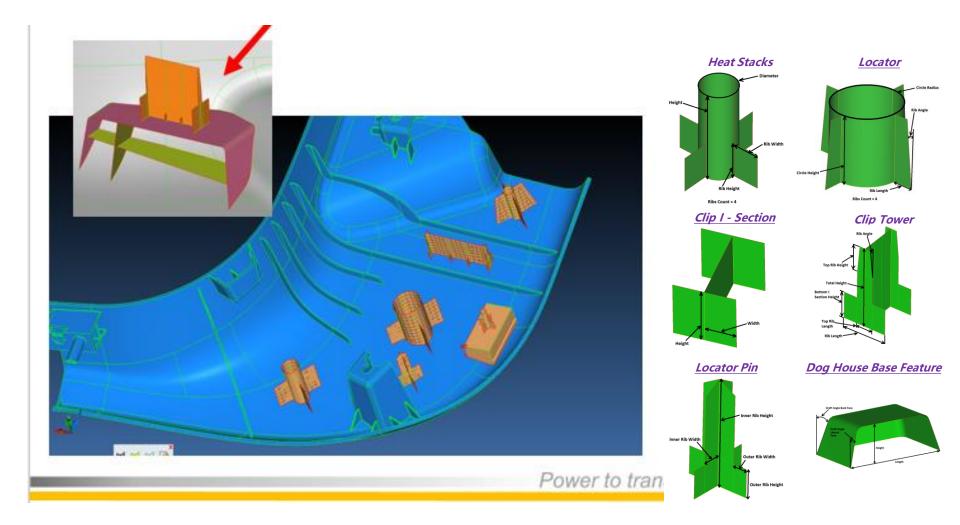


### **Quick Split**

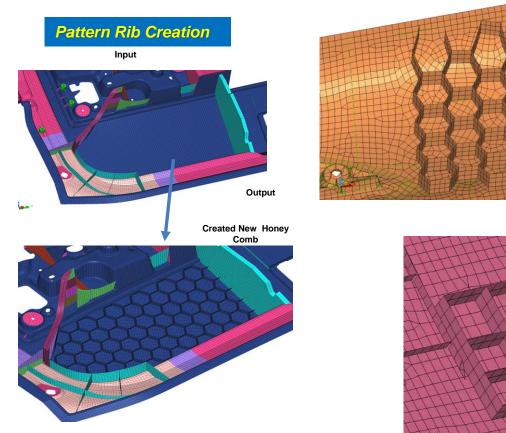


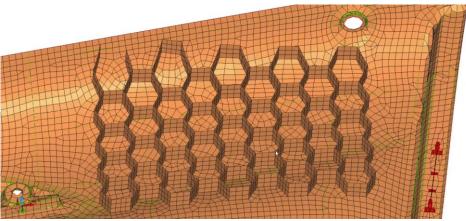


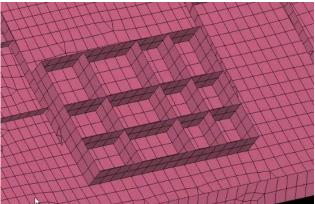
#### 塑料部件卡扣库



#### 创建蜂窝状&2D肋筋









#### 依据拓扑优化结果创建3D实体梁

