

Universal Receiver (RXU3) – Operating Instructions

1. Overview

- 1.1 The universal receiver can store up to 384 individual transmitter codes in 16 individual compartments. All 384 codes may be stored in one compartment or the codes may be evenly or unevenly distributed amongst all or some of the compartments. To take full advantage of the system, in high volume situations, the owner of each transmitter should be logged into a particular compartment. Then, if a transmitter is lost, it will only be necessary to delete the codes from that particular compartment rather than total number of the codes held in the receiver.
- 1.2 The following controls and indicators are provided to facilitate the coding and deleting of transmitter codes;
 - a. Run/Scroll Button
 - acts as an activation switch when code learning sequence is closed
 - acts as a compartment scroll button when code learning sequence is open
 - b. Learn/Delete Button
 - opens and closes the code learning sequence
 - acts as a code delete button
 - c. Indicator LED
 - provides visual indication of which compartment is being accessed

2. Coding Multiple Transmitters Into One Compartment

- 2.1 Momentarily press LEARN/DELETE button – Compartment #1 LED will begin to flash.
- 2.2 Momentarily press transmitter button – LED will extinguish.
- 2.3 Momentarily press transmitter button again – LED will begin to rapid flash – transmitter has been coded once LED ceases to rapid flash.
- 2.4 Note: Only ONE button from each transmitter may be coded into the receiver.
- 2.5 For additional transmitters repeat steps 2.2 & 2.3.
- 2.6 Momentarily press LEARN/DELETE button to close out coding sequence.
- 2.7 Note: Coding sequence will close out automatically after 30 sec if not closed out beforehand.

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3 Coding Multiple Transmitters Into Multiple Compartments

- 3.1 Momentarily press LEARN/DELETE button – Compartment #1 LED will begin to flash.
- 3.2 Momentarily press transmitter button – LED will extinguish.
- 3.3 Momentarily press transmitter button again – LED will begin to rapid flash – transmitter has been coded once LED ceases to rapid flash.
- 3.4 Momentarily press RUN/SCROLL Button – compartment #2 LED will begin to flash.
- 3.5 Momentarily press transmitter button – LED will extinguish.
- 3.6 Momentarily press transmitter button again – LED will begin to rapid flash – transmitter has been coded once LED ceases to rapid flash.
- 3.7 Note: Only ONE button from each transmitter may be coded into the receiver.
- 3.8 For coding into additional compartments repeat steps 3.4 ~ 3.6
- 3.9 Momentarily press LEARN/DELETE button to close out coding sequence.
- 3.10 Note: Coding sequence will close out automatically after 30 sec if not closed out beforehand.

4 Deleting Previously Stored Codes

- 4.1 Momentarily press LEARN/DELETE button – Compartment #1 LED will begin to flash.
- 4.2 Using the RUN/SCROLL button - scroll to the compartment from which the hand transmitter codes are to be deleted.
- 4.3 Press and **hold down** RUN/SCROLL button ~ LED will begin to rapid flash - all transmitter codes for that compartment will have been deleted once LED ceases to rapid flash.
- 4.4 To delete codes from another compartment repeat steps 4.2 & 4.3
- 4.5 Momentarily press LEARN/DELETE button to close out coding sequence.
- 4.6 Note: Coding sequence will close out automatically after 30 sec if not closed out beforehand.